

BOOK COMMERCIAL

1. Create a one-minute commercial convincing others to read your book.
2. Your goal is to make the commercial interesting and fun to watch. It is a performance not an oral report.
3. Please include costumes, props, music, etc. in your commercial.
4. Be sure to write a script for your commercial and be prepared to turn this in the day the commercial is due.
5. You may videotape your commercial ahead of time or you may perform it in front of the class.
6. Have fun and do your best work

CHARACTER PERFORMANCE

1. Choose a character from your book.
2. On the day your book project is due you will become that character and present yourself to the class in a 3-minute presentation. This must be a LIVE performance and you must present individually.
3. During the presentation, you will tell us all about yourself and your life (highlighting important events from the book).
4. This should be a polished oral presentation (meaning that you practice ahead of time).
5. Costumes and props are strongly encouraged.
6. If you would like to, you may bring in a food item that relates to the story.
7. Have fun and do your best work!!

MOVIE POSTER PROJECT

1. Create a poster advertising the opening of a movie based on your book.
2. The poster should include:
 - a. an illustration
 - b. a brief summary of the storyline
 - c. a listing of the main characters and which actors will be playing the parts (i.e. Johnny Depp as Willy Wonka)
 - d. reviews of the movie (i.e. "The New York Times says. . ." or "'Two Thumbs Up" raves Siskel and Ebert")
3. Be sure to have an adult edit all writing before typing the final copy.
4. Have fun and do your best work!!

GAME BOARD

1. Create a game board based on events in your book.
2. Be sure that the game clearly reflects the storyline, either directly on the game spaces or on cards accompanying the game.
3. Your game board should include pictures and/or illustrations.
4. Be sure to include a clear set of directions for play.
5. Have an adult edit all writing, (directions on the game board, game instructions, or game cards) before producing the final copy.
6. Be sure your game can accommodate between two and six players.
7. Have fun and do your best work!!

NEXT CHAPTER

1. Write the next chapter in the book based on what you know about the storyline and the characters. What do you think happens after the book ends?
2. This additional chapter should be at least one page long and should be typed.
3. Also include a half-page summary of the book you read so that a person reading your next chapter (who hasn't read the book yet) will be able to understand your next chapter.
4. Be sure to have an adult edit all writing before typing the final copy.
5. Have fun and do your best work!!

NEWSPAPER

1. Create a newspaper, typed and at least two pages long. Everything in the newspaper should reflect the storyline of your book.
2. Your newspaper should include different articles, pictures and captions as does a "real newspaper" (you may want to refer to a newspaper for ideas). Examples of possible articles:
 - Feature article (important events)
 - Obituaries
 - Interviews with characters
 - Classifieds / Advertisements
 - Book reviews
 - Weather report
 - Advice column
3. Be sure to have an adult edit all writing before typing the final copy.
4. Have fun and do your best work!!

BOOK REPORT

1. Create a type-written report on your book. The report should be at least two pages in length and should include the following:
 - a description of the main characters
 - a description of the setting
 - a brief summary of the basic storyline
 - your reaction to the book, what you liked/disliked, favorite part, etc.
2. Create a front cover for your report, which includes:
 - an illustration
 - the book's title
 - the author
 - your name
3. Be sure to have an adult edit all writing before typing the final copy.
4. Have fun and do your best work!!

SCRAPBOOK

1. Create a scrapbook for a character in your book. Think of this as a photo album or scrapbook that you would put together after a vacation, a school year, etc.
2. The scrapbook should include:
 - a front cover indicating which character the scrapbook belongs to and a picture and/or illustration.
 - at least eight pages, each page should consist of a picture and a caption explaining what the picture is and why it is important.
3. The pictures may be drawn illustrations, pictures cut from magazines or actual photographs.
4. Remember to relate each picture and caption to an event in the book.
5. Keep in mind that the people looking at your scrapbook may not have read the book so the captions accompanying the pictures should explain, in detail, the significance of each picture.
6. Be sure to have an adult edit your writing before putting the final copy in your scrapbook.
7. Have fun and do your best work!!

BOOK JACKET

1. Create a book jacket for your book.
2. The book jacket should consist of four parts:
 - a. a front cover including an illustration (not the illustration that is actually on the front cover), the book's title and the author
 - b. an inside front cover which includes a summary of the book's storyline
 - c. an inside back cover which gives a biography of the author and includes a list of other books that he/she has written
 - d. a back cover which includes your favorite quote from the book as well as "book reviews" (these reviews are ones that you have written and may be "signed" by you or you can pretend to quote other people and/or newspapers & journals)
3. Be sure to have an adult edit all writing before typing the final copy.
4. Have fun and do your best work!!

POSTER PROJECT

1. On a half-sheet of poster board, create a visual display of your book.
2. The display should include:
 - a. illustrations
 - b. one page of writing summarizing the book
 - c. a paragraph telling about the author
3. Be sure to have an adult edit your writing before typing the final copy.
4. Have fun and do your best work!!